

Ej En  $\mathbb{R}^2[x]$  con el p.i.

$$\langle a_0 + a_1x + a_2x^2, b_0 + b_1x + b_2x^2 \rangle = a_0b_0 + a_0b_1 + a_1b_0 + 4a_1b_1 + a_2b_2$$

Dado  $S = \{ p \in \mathbb{R}^2[x] / p(0) = -p''(0) \}$  hallar

todos los  $q \in \mathbb{R}^2[x]$  tales que  $\|q\| = 8$

$$\text{y } \text{Proy}_S(q) = 4 - x - 2x^2.$$

$$p(x) = a_0 + a_1x + a_2x^2$$

S

$$p(0) = a_0$$

$$p'(x) = a_1 + 2a_2x$$

$$p''(x) = 2a_2 \Rightarrow p''(0) = 2a_2$$

$$p(x) = 2a_2 + a_1x + a_2x^2 = a_2(x^2 - 2) + a_1x$$

$\Rightarrow S$  es subespacio de  $\mathbb{R}^2[x]$  y

$$S = \text{gen} \{ x, x^2 - 2 \}$$

$$\text{Proy}_S(q) = 4 - x - 2x^2 \in S$$
$$= -2(x^2 - 2) - 1 \cdot x$$

$$q = \underbrace{\text{Proy}_S(q)}_{4 - x - 2x^2} + \underbrace{\text{Proy}_{S^\perp}(q)}_?$$

$$\Rightarrow \|q\|^2 = \|\text{Proy}_S(q)\|^2 + \|\text{Proy}_{S^\perp}(q)\|^2$$

$$64 = \underbrace{\|\text{Proy}_S(q)\|^2}_{\|4-x-2x^2\|^2} + \underbrace{\|\text{Proy}_{S^\perp}(q)\|^2}_{?}$$

$$\|4-x-2x^2\|^2 = \langle 4-x-2x^2, 4-x-2x^2 \rangle =$$

$$4 \cdot 4 + 4 \cdot (-1) + (-1) \cdot 4 + 4 \cdot (-1) \cdot (-1) + (-2) \cdot (-2) = 16$$

$$\Rightarrow \|\text{Proy}_{S^\perp}(q)\|^2 = 64 - 16 = 48$$

$S^\perp = \text{gen}\{ \} ?$  } como la  
dim de  $\mathbb{R}^2[x]$  es 3 (dim  $\mathbb{R}^2[x] = 3$ )

y dim de  $S$  es 2 (dim  $S = 2$ )

porque  $S = \text{gen}\{x, x^2-2\}$  } y  $\{x, x^2-2\}$  es  
l.i.)  $\Rightarrow \dim S^\perp = 3 - 2 = 1$

$S^\perp = \text{gen}\{r\} ?$  }  $r(x) = a_0 + a_1x + a_2x^2$

$$\bullet \underbrace{\langle r, x^2-2 \rangle = 0}$$

$$a_0(-2) + a_1(-2) + a_2(1) = 0$$

$$-2a_0 - 2a_1 + a_2 = 0$$

$$a_2 = 2a_0 + 2a_1 = -8a_1 + 2a_1 = -6a_1$$

$$\bullet \underbrace{\langle r, x \rangle = 0}$$

$$a_0 \cdot 1 + 4a_1 \cdot 1 = 0$$

$$a_0 = -4a_1$$

$$r(x) = -4a_1 + a_1x - 6a_1x^2 = a_1(-4 + x - 6x^2)$$

$$S^\perp = \text{gen} \{ \underbrace{6x^2 - x + 4} \}$$

$$\text{Proy}_{S^\perp}(f) = \alpha(6x^2 - x + 4) \quad f$$

$$\| \text{Proy}_{S^\perp}(f) \|^2 = 48$$

$$\langle \alpha(6x^2 - x + 4), \alpha(6x^2 - x + 4) \rangle = 48$$

$$\alpha^2 \langle \underbrace{6x^2 - x + 4, 6x^2 - x + 4} \rangle = 48$$

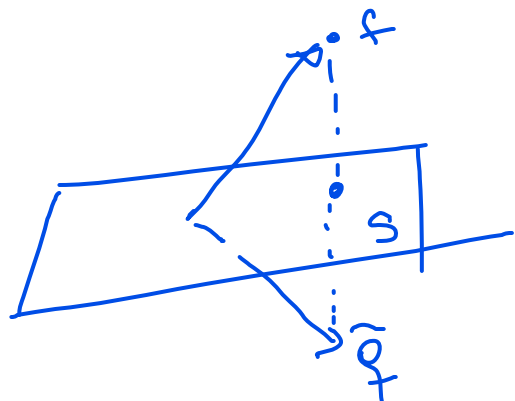
$$\alpha^2 \underbrace{(16 + 4(-1) + (-1)4 + 4(-1)(-1) + 6 \cdot 6)}_{48} = 48$$

$$\Rightarrow \alpha^2 = 1 \Rightarrow \alpha = 1 \quad \text{ó} \quad \alpha = -1$$

$$Q = \underbrace{\text{Proy}_S(f)}_{4 - x - 2x^2} + \underbrace{\text{Proy}_{S^\perp}(f)}_{\alpha(4 - x + 6x^2)} =$$

$$\text{si } \alpha = 1 \quad f(x) = 8 - 2x + 4x^2$$

$$\text{si } \alpha = -1 \quad f(x) = -8x^2$$



Ejercicio Sea  $V$  un  $\mathbb{C}$ -espacio vectorial con producto interno  $\langle f, g \rangle = \int_{-\pi}^{\pi} f(t) \bar{g}(t) dt$ .

Sea  $B = \{1, e^{it}, e^{-it}\}$  una base del subespacio  $S \subseteq V$ .

(a) Demuestre que  $B' = \{1, \cos(t), \sin(t)\}$  es una base ortogonal de  $S$ .

(b) Dado  $f(t) = 2-t \in V$  halle la proyección ortogonal de  $f$  sobre  $S$ . Calcule  $\|f - \text{Proy}_S f\|^2$

(a) para demostrar que  $B'$  es base ortogonal de  $S = \text{gen}\{1, e^{it}, e^{-it}\}$

tenemos que ver que  $\dim S = 3$

$1 \in S$ ,  $\cos(t) \in S$ ,  $\sin(t) \in S$ , que

$\dim$  de  $\text{gen}\{1, \cos(t), \sin(t)\}$  también

es 3 y que (fácilmente)  $\langle 1, \cos(t) \rangle = 0$

$\langle 1, \sin(t) \rangle = 0$  y  $\langle \cos(t), \sin(t) \rangle = 0$

• vemos que  $B'$  es base de  $S$ ;

$\dim S = 3$  (nos lo dice el enunciado al avisarnos que

$B = \{1, e^{it}, e^{-it}\}$  en base de  $\mathcal{S}$ )

•  $1 \in \mathcal{S} \Rightarrow \checkmark$

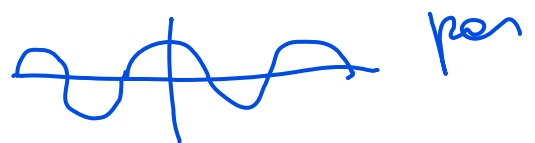
•  $\cos(t) \in \mathcal{S} \Rightarrow \cos(t) = \frac{1}{2}e^{it} + \frac{1}{2}e^{-it}$

$e^{it} = \cos(t) + i \sin(t)$   
 $e^{-it} = \cos(-t) + i \sin(-t)$

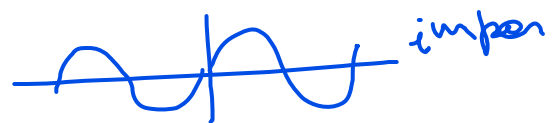
•  $\sin(t) \in \mathcal{S}$

$\Downarrow$   
 $\frac{1}{2i}e^{it} - \frac{1}{2i}e^{-it}$

sé que  $\cos(-t) = \cos(t)$



$\sin(-t) = -\sin(t)$



• En ppio tendríamos que ver que

$\{1, \cos(t), \sin(t)\}$  es

$\Rightarrow e^{-it} = \cos(t) - i \sin(t)$

en conjunto li para terminar de afirmar que  $B = \{1, \cos(t), \sin(t)\}$  es base de  $\mathcal{S}$

Veremos que  $\{1, \cos(t), \sin(t)\}$  es un conjunto ortogonal:

$\langle 1, \cos(t) \rangle = \int_{-\pi}^{\pi} 1 \cdot \overline{\cos(t)} dt = \int_{-\pi}^{\pi} \cos(t) dt = 0$

$= \sin(t) \Big|_{-\pi}^{\pi} = \frac{\sin(\pi) - \sin(-\pi)}{0} = 0$

$\langle 1, \sin(t) \rangle = \int_{-\pi}^{\pi} 1 \cdot \overline{\sin(t)} dt = \int_{-\pi}^{\pi} \sin(t) dt = -\cos(t) \Big|_{-\pi}^{\pi} = 0$

$$\langle \sin(t), \cos(t) \rangle = \int_{-\pi}^{\pi} \underbrace{\sin(t)\cos(t)}_{\text{impar}} dt = 0$$

$\Rightarrow \{1, \sin(t), \cos(t)\}$  es un conjunto ortogonal y  $0 \notin$  al conjunto

$\Rightarrow$  podemos afirmar que  $\{1, \sin(t), \cos(t)\}$  es un conjunto l.i.

$\Rightarrow B' = \{1, \sin(t), \cos(t)\}$  es base ortogonal de  $\mathcal{S}$ .

$$\text{Proy}_{\mathcal{S}}(2-t) = \frac{\langle 2-t, 1 \rangle}{\|1\|^2} \cdot 1 + \frac{\langle 2-t, \sin(t) \rangle}{\|\sin(t)\|^2} \sin(t) + \frac{\langle 2-t, \cos(t) \rangle}{\|\cos(t)\|^2} \cos(t)$$

$$\langle 2-t, 1 \rangle = \int_{-\pi}^{\pi} (2-t) \cdot \bar{1} dt = \int_{-\pi}^{\pi} (2-t) dt = 4\pi$$

$$\|1\|^2 = \langle 1, 1 \rangle = \int_{-\pi}^{\pi} 1 \cdot \bar{1} dt = \int_{-\pi}^{\pi} 1 dt = 2\pi$$

$$\langle 2-t, \sin(t) \rangle = \int_{-\pi}^{\pi} (2-t) \overline{\sin(t)} dt = \int_{-\pi}^{\pi} (2-t) \sin(t) dt = -2\pi$$

$$\int_{-\pi}^{\pi} (2-t) \sin(t) dt = (2-t) \cdot (-\cos(t)) \Big|_{-\pi}^{\pi} - \int_{-\pi}^{\pi} (-\cos(t)) \cdot (-1) dt$$

$$= -(2-t) \cos(t) \Big|_{-\pi}^{\pi} - \int_{-\pi}^{\pi} \cos(t) dt = -2\pi$$

$$\underbrace{-(2-\pi)(-1) + (2+\pi)(-1)}_{-2\pi}$$

$$\|\sin(t)\|^2 = \pi = \langle \sin(t), \sin(t) \rangle$$

$$\|\cos(t)\|^2 = \pi = \langle \cos(t), \cos(t) \rangle$$

$$\int_{-\pi}^{\pi} (2-t) \cos(t) dt = 0$$

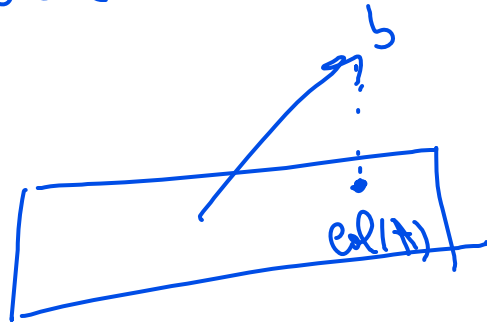
$$\begin{aligned} \text{Proy}_S (2-t) &= \frac{4\pi}{2\pi} \cdot 1 + \frac{-2\pi}{\pi} \sin(t) \\ &= \boxed{2 - 2\sin(t)} \end{aligned}$$

$$\text{Ej Sean } A = \begin{pmatrix} 1 & 1 & 1 \\ -1 & 1 & 0 \\ 0 & 2 & 1 \end{pmatrix} \text{ y } x_0 = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}.$$

Determinar todos los  $b$  de norma 6 para los cuales  $x_0$  es una solución por cuadrados mínimos de  $Ax=b$ .

Para cada uno de los  $b$  hallados calcular todas las soluciones por cuadrados mínimos de  $Ax=b$ .

$$Ax_0 = \text{Proj}_{\text{col}(A)}(b) \quad Ax = b$$



$$Ax_0 = \begin{pmatrix} 1 & 1 & 1 \\ -1 & 1 & 0 \\ 0 & 2 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 4 \end{pmatrix} = \text{Proj}_{\text{col}(A)}(b)$$

$$b = \underbrace{\begin{pmatrix} 2 \\ 2 \\ 4 \end{pmatrix}}_{\text{Proj}_{\text{col}(A)}(b)} + \underbrace{\begin{pmatrix} ? \\ ? \\ ? \end{pmatrix}}_{\text{Proj}_{\text{col}(A)^\perp}(b)} = \alpha \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}$$

$\text{col}(A)^\perp$

$$\begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix} \rightarrow (1 \ -1 \ 0) \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$$

$$\begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} \rightarrow (1 \ 1 \ 2) \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$$

$$\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \rightarrow (1 \ 0 \ 1) \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$$

$$\left( \begin{array}{ccc|c} 1 & -1 & 0 & 0 \\ 1 & 1 & 2 & 0 \\ 1 & 0 & 1 & 0 \end{array} \right) \rightarrow \left( \begin{array}{ccc|c} 1 & -1 & 0 & 0 \\ 0 & 2 & 2 & 0 \\ 0 & 1 & 1 & 0 \end{array} \right) \rightarrow \left( \begin{array}{ccc|c} 1 & -1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right)$$

$$\begin{array}{l} x - y = 0 \\ y + z = 0 \end{array} \quad \begin{array}{l} x = y \\ z = -y \end{array} \quad \alpha \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}$$

$$\|b\|^2 = 36 = \underbrace{\left\| \begin{pmatrix} 2 \\ 2 \\ 4 \end{pmatrix} \right\|^2}_{24} + \alpha^2 \left\| \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} \right\|^2$$

$$12 = \alpha^2 \cdot 3 \Rightarrow \alpha = 2 \text{ o } \alpha = -2$$

$$b = \begin{pmatrix} 2 \\ 2 \\ 4 \end{pmatrix} + 2 \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 4 \\ 4 \\ 2 \end{pmatrix}$$

$$b = \begin{pmatrix} 2 \\ 2 \\ 4 \end{pmatrix} - 2 \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 6 \end{pmatrix}$$

$$Ax = \begin{pmatrix} 4 \\ 4 \\ 2 \end{pmatrix} \quad \left\{ \begin{array}{l} Ax = \begin{pmatrix} 0 \\ 0 \\ 6 \end{pmatrix} \\ A \in \mathbb{R}^{3 \times 3} \quad \text{rg}(A) = 2 \\ \Rightarrow \text{infinitas} \\ \text{soluciones} \end{array} \right.$$

$$\hat{X} = X_0 + y \quad \text{con } y \in \text{Nul}(A)$$

$$\left( \begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ -1 & 1 & 0 & 0 \\ 0 & 2 & 1 & 0 \end{array} \right) \rightarrow \left( \begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 0 & 2 & 1 & 0 \\ 0 & 2 & 1 & 0 \end{array} \right) \rightarrow \left( \begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right)$$

$$x+y+z=0 \rightarrow x=-y-z=y$$

$$2y+z=0 \rightarrow z=-2y$$

$$\text{Nul}(A) = \text{gen} \left\{ \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix} \right\} \checkmark$$

$$\vec{x} = \begin{pmatrix} 0 \\ z \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 1 \\ 1 \\ -2 \end{pmatrix}$$